ystem Requirements

- A Power Macintosh or any speed 040
- At least 6 MB of free RAM
- 25 MB free hard disk space
- System 7 or later
- A monitor capable of displaying 256 colors at 640 X 480

To play DFA, your going to need a fast Computer. Like a Power Macintosh or any speed 040 (20 Mhz Centris will work) with at least 6Mb of memory (or a 040 with 4Mb and Ram Doubler). Installation to a writeable disk is required with at least 25Mb of free disk space.

To speed up game play turn your extenstions off. But, make sure 32bit addressing is turned on. You'll also going to need System 7 or later, and a monitor capable of displaying 256 colors at 640 X 480.

To play DFA, double-click on the DFA folder, then double-click on the DFA application icon. The credits will begin, followed by the title screen. When you are ready to play, click the PLAY button.

LAY

Click this button to start the game.

ptions

et Keys: This is where you set your movement keys. (The Up, diaginal, and down keys are for the GUN only)

Switch Weapons: This key is to switch your weapons (Don't forgot you can't change weapons until you pick up the powerup)

Rapid Fire: This is your firing key, hold it down for rapid fire.

ower Up: This green bar under your life bar, is your power up bar. It can't be powered up if your shooting.

Jump: Here's your jump key.

Quit Finder: Makes the finder quit, and makes the game play a bit faster.

Pixel Double: Makes the game take up the whole screen.

Draw Every Other Line: Makes the game draw every other line, making the game run a bit faster.

Music & Sound: SEE BELOW.

-OK-: This says that you agree with all settings.

Music & Sound

ampling Rate: This adds more channels. The higher the number the better the music sounds, and the slower the game runs.

Stereophony: Here's the different affects you can hear. (full-panning sounds great with external speakers.

Smoothing: Just smooths the music a bit.

16-bit: Kinda like smoothing, makes the music sound better.

Music & FX Volume: Easy enough to understand these are your volume controls.

UIT

Quits to the MacOS.

PAUSING THE GAME

Hit the mouse button to pause.
Hit play to resume.

SHOWING THE MENU BAR

Just move your mouse up to the top of the screen.
ONLY works when your on the title screen.